

# WindowsTileNotification Class

Represents the WinRT Tile Notification.

## Definition

```
public class WindowsTileNotification : WindowsNotification
```

## Summary

The following table summarizes the members exposed in this class.

## Public Constructors

<a href="#">WindowsTileNotification Constructor()</a>	Initializes a new instance of the <a href="#">WindowsTileNotification</a> class.
---	--

## Public Properties

<a href="#">CachePolicy</a>	Gets or sets the cache policy.
<a href="#">NotificationTag</a>	Gets or sets the notification tag.
<a href="#">Type</a>	Gets the notification type.
<a href="#">Visual</a>	Gets or sets the visual.

## Public Methods

<a href="#">PayloadToString()</a>	Convert the payloads object to string.
-----------------------------------	--

---

## Public Constructors

```
public WindowsTileNotification()
```

Initializes a new instance of the [WindowsTileNotification](#) class.

## Public Properties

```
public Nullable<WindowsNotificationCachePolicyType> CachePolicy { get; set; }
```

Gets or sets the cache policy.

```
public string NotificationTag { get; set; }
```

Gets or sets the notification tag.

```
public WindowsNotificationType Type { get; }
```

Gets the notification type.

```
public TileVisual Visual { get; set; }
```

Gets or sets the visual.

## Public Methods

```
public string PayloadToString()
```

Convert the payloads object to string.

---

Namespace: Intersoft.Messaging.PushService.Windows

Assembly Information: Intersoft.Messaging.PushService, Version 5.0.5000.1

Target Frameworks: .NET Portable Profile 158