

WindowsNotification Class

Represents base class for WinRT notification.

Definition

public abstract class WindowsNotification : [Notification](#)

Summary

The following table summarizes the members exposed in this class.

Protected Constructors

WindowsNotification Constructor()	
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Public Properties

ChannelUri	Gets or sets the channel URI.
RequestForStatus	Gets or sets a value that indicates whether the notification will request for status.
TimeToLive	Gets or sets the time to live.
Type	Gets the notification type.

Public Methods

PayloadToString()	Convert the payloads object to string.
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Protected Methods

XmlEncode(string)	Return the encoded xml.
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Protected Constructors

protected WindowsNotification()

Public Properties

```
public string ChannelUri { get; set; }
```

Gets or sets the channel URI.

```
public Nullable<bool> RequestForStatus { get; set; }
```

Gets or sets a value that indicates whether the notification will request for status.

```
public Nullable<int> TimeToLive { get; set; }
```

Gets or sets the time to live.

```
public WindowsNotificationType Type { get; }
```

Gets the notification type.

Public Methods

public string PayloadToString()

Convert the payloads object to string.

Protected Methods

protected string XmlEncode(string text)

Return the encoded xml.

Parameters

text	The text.
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Namespace: Intersoft.Messaging.PushService.Windows

Assembly Information: Intersoft.Messaging.PushService, Version 5.0.5000.1

Target Frameworks: .NET Portable Profile 158